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Academic Year
2021 - 2022

Associate in Science in Film, Television, and Electronic Media for Transfer (A.S.-T.)

Creative Arts Division
Bldg. A4, Room A47
408-864-8832

Find your counselor at
deanza.edu/our-counselors

Please visit your counselor to apply for certificates or degrees and for academic planning assistance.

A.A.-T./A.S.-T. Degree for Transfer Requirements

1. Completion of all major courses with a C grade or higher. Major courses may be used to satisfy GE requirements.
2. Completion of either the California State University General Education-Breadth pattern (CSU GE) or the Intersegmental General Education Transfer Curriculum (IGETC) pattern in full; students transferring to CSU using IGETC must complete Area 1C.
3. Completion of a minimum of 90 CSU-transferable quarter units with a minimum overall GPA of 2.0 in all CSU-transferable units.

Note: While a minimum 2.0 GPA is required for admission to CSU, many majors and campuses require a higher GPA. Please consult with a counselor or academic adviser.

Note: A minimum of 18 degree-applicable quarter units must be earned at De Anza College.

Associate in Science in Film, Television, and Electronic Media for Transfer

A.S.-T. Degree

The Film, Television, and Electronic Media major consists of courses appropriate for an Associate in Science in Film, Television, and Electronic Media for Transfer degree, which provides a foundational understanding of the discipline, a breadth of coursework in the discipline, and preparation for transfer to any CSU that accepts the Transfer Model Curriculum (TMC). The Associate in Science in Film, Television, and Electronic Media for Transfer is intended for students who plan to complete a bachelor's degree in Film, Television, and Electronic Media (or an approved similar major) at a CSU campus. Students completing this degree are guaranteed admission to the CSU system, but not to a particular campus or major. Students transferring to a CSU campus that does accept this degree will be required to complete no more than 60 (semester) units after transfer to earn a bachelor's degree. This degree may not be the best option for students intending to transfer to a particular CSU campus or to a university or college that is not part of the CSU system. In all cases, students should consult with a counselor for more information on university admission and transfer requirements.

Program Learning Outcomes: Upon completion, students will be able to

- Demonstrate media literacy as a key part of the development of critical thinking skills
- Analyze film, television and electronic media through the application of diverse critical approaches and within the context of technology, business, cultural production, entertainment medium and art form

- Describe and analyze the history, issues and impact of film, television and electronic media in a global context
- Demonstrate preproduction skills in the design and creation of content for film, television and electronic media with a focus on screenwriting, location scouting, casting, scheduling and budgeting
- Demonstrate basic operational and craft skills for film, television and electronic media production and postproduction technologies and workflow
- Demonstrate professionalism and understanding of workforce protocol in communication and behavior

1. Meet the A.A.-T./A.S.-T. degree for transfer requirements.
2. Complete the following.

Required Core:		12
F/TV 1	Introduction to Cinematic Arts	4
or F/TV 1H	Introduction to Cinematic Arts - HONORS	
F/TV 6A	Screenwriting Fundamentals for Film/Video I	4
F/TV 10	Introduction to Electronic Media	4
or F/TV 10H	Introduction to Electronic Media - HONORS	

List A - Complete each area:		10
Area 1: Audio - Complete two courses:		
F/TV 30	Location Recording and Sound Design	3
F/TV 31	Audio Post-Production	3

Area 2: Video or Film Production - Complete one course:		
F/TV 20	Beginning Video Production (4)	
F/TV 22	Beginning 16mm Motion Picture Production (4)	
F/TV 23	Beginning TV Studio Production (4)	

List B - Complete one course below or from List A (not already taken):		4-4.5
F/TV 2A	History of Cinema (1895-1950) (4)	
or F/TV 2AH	History of Cinema (1895-1950) - HONORS (4)	
or F/TV 2AW	History of Cinema (1895-1950) (4.5)	
or F/TV 2AWH	History of Cinema (1895-1950) - HONORS (4.5)	
F/TV 2B	History of Cinema (1950-Present) (4)	
or F/TV 2BH	History of Cinema (1950-Present) - HONORS (4)	
or F/TV 2BW	History of Cinema (1950-Present) (4.5)	
or F/TV 2BWH	History of Cinema (1950-Present) - HONORS (4.5)	
F/TV 2C	Contemporary World Cinema (4)	
or F/TV 2CH	Contemporary World Cinema - HONORS (4)	
or F/TV 2CW	Contemporary World Cinema (4.5)	
or F/TV 2CWH	Contemporary World Cinema - HONORS (4.5)	

List C - Complete one course below or from List A or B (not already taken):

1-4

- F/TV 26 Introduction to Film/Television Directing (4)
- F/TV 27 Nonlinear Editing (4)
- F/TV 29 Lighting for Film and Television (4)
- F/TV 39 Intermediate Digital Film and Video Production (4)
- F/TV 41 Film Genres (4)
- F/TV 42 National Cinemas (4)
- F/TV 43 Film Artists (4)
- F/TV 44A 16mm/35mm Film Production I (4)
- F/TV 44B 16mm/35mm Film Production II (4)
- F/TV 45 History of Experimental Film/Video (4)
- F/TV 56A Introduction to Visual Effects and Color Grading (4)
- F/TV 57A Nonfiction Workshop I: The Documentary (4)
- F/TV 57B Nonfiction Workshop II: The Documentary (4)
- F/TV 58 series F/TV 58S, 58T, 58U, 58V
Film/Television Production Workshop (1-4)
- F/TV 59 Role of the Media Producer (4)
- F/TV 60B Screenwriting Fundamentals for Film/Video II (4)
- F/TV 60C Screenwriting Fundamentals for Film/Video III (4)
- F/TV 64A Advanced Screenwriting Workshop I (4)
- F/TV 64B Advanced Screenwriting Workshop II (4)
- F/TV 64C Advanced Screenwriting Workshop III (4)
- F/TV 65 Current Practices in the Film/Video Profession (4)
- F/TV 66A Basic Techniques of Animation: Stop Motion (3)
- F/TV 67A Principles of Animation: 2D Media (4)
- F/TV 68A Sound for Animation (3)
- F/TV 70A The Storyboard and Visual Development for Animation (3)
- F/TV 71G Introduction to 3D Computer Animation: Modeling (4)
- F/TV 71H Introduction to 3D Computer Animation: Character Motion (4)
- F/TV 72G Animated Film Pre-Production Workshop (4)
- F/TV 72H Animated Film Production Workshop (4)
- F/TV 72J Animated Film Post-Production Workshop (4)
- F/TV 75G History of Animation (1900-Present) (4)
- F/TV 75K Japanese Animation (4)
- F/TV 78 series F/TV 78W, 78X
Special Topics in Film Studies (1-2)
- F/TV 92 Special Topics:
Industry Professionals and Practices (1)
- F/TV 98G Fiction Workshop
(The Writer, Producer, Director) (3)
- F/TV 98H Fiction Workshop (The Technical Crew) (3)
- F/TV 98J Fiction Workshop (Editing/Post Production) (3)

Major Film, Television, and Electronic Media for Transfer 27-30.5

*Transfer GE CSU GE or (IGETC for CSU) (51-62 units)
Electives CSU-transferrable elective courses required when the major units plus transfer GE units total is less than 90*

Total Units Required90